



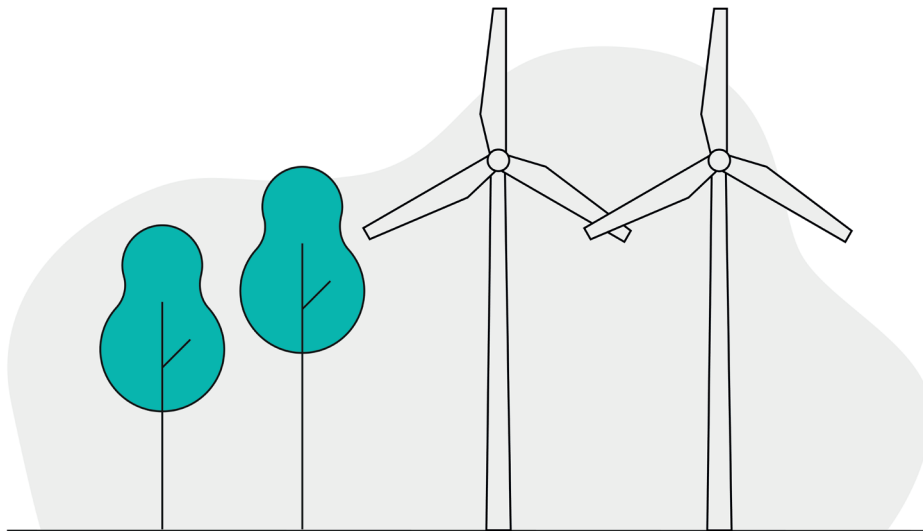
STEM

OPPORTUNITIES IN AVIATION & AEROSPACE



Turbine Windmill Investigation

Create your very own wind turbine. When you have tried the turbine out a few times think of things you could change about the turbine that would affect how fast it goes round. In your group make a list of as many as you can.



Key Stage THREE	Age 11-14	Learning wind, making observations, curiosity, science	Time 20 mins	Difficulty EASY
Materials paper, pens, scissors, pin, drinking straw				Teacher Pack NO
Links Click to open document Credit: Rolls-Royce plc				